

DM'S CHARACTER TRACKER



CHARACTER'S NAME: _____

PLAYER'S NAME: _____

PLAYER MOTIVATION

- ACTING EXPLORING FIGHTING INSTIGATING
 OPTIMIZING PROBLEM-SOLVING SOCIALIZING STORYTELLING

NOTES ON PLAYER EXPECTATIONS

CHARACTER DETAILS

CLASS	SUBCLASS	LEVEL
BACKGROUND	SPECIES	ALIGNMENT

GOALS AND AMBITIONS

FAMILY, FRIENDS, AND FOES

QUIRKS AND WHIMS

ADVENTURE IDEAS

MAGIC ITEMS